

## Narrative:

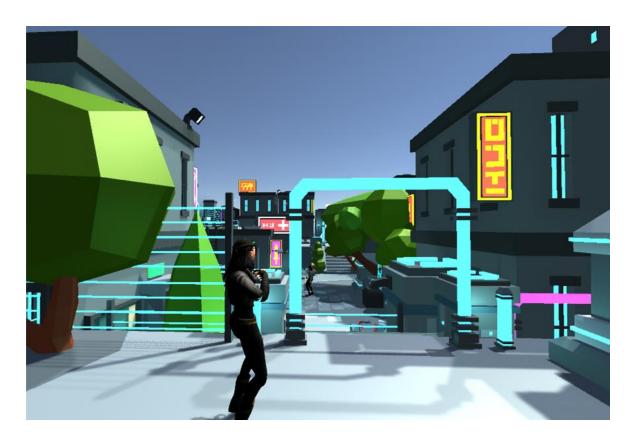
 You play as one of the Zeds, a crew of teens that capture and sell Noxibots back to Zillah city. The Noxibots were left behind when you and your community defeated Noxicorp, a giant corporation the tried to take over your city. You and your Cobot Beasties capture and disarm Noxibots. If you damage the Noxibots too heavily you won't get any money. Use money to buy upgrades to your characters in the form of accessories.





Characters:

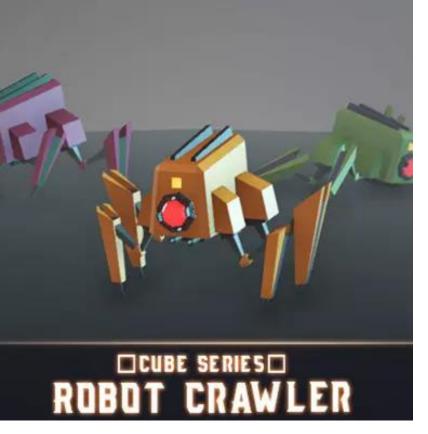
• We will have a character creator. This will let you change the skin color, hair texture and style





## Setting

- What do we like about our setting?
- What sould we change?







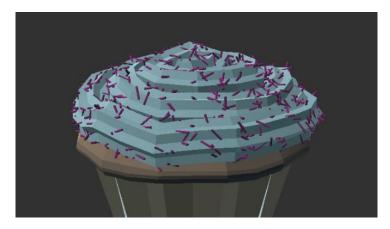
**Enemies: Noxibots** 

- What do we think of the "look" of these enemies?
- What do you think each of them should do?

## Weapons









 You can stun the Noxibot and your cobot Beastie can capture it.

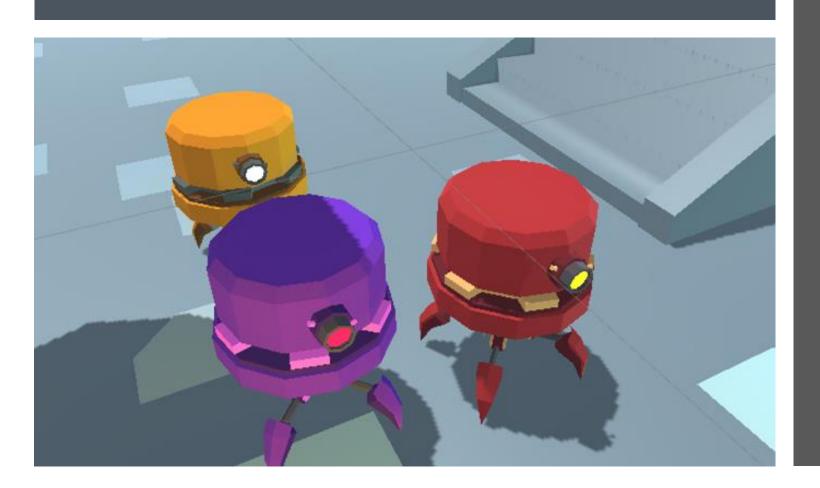
The **Athlete's** Football <u>Launcher **shoots** footballs.</u>

The Chef's Cupcake Gun shoots cupcakes.

Question: What should the performer weapon do?

Question: What changes would you make to the other weapons?

## Cobots: Beasties



- You can program your cobots in this game.
- The cobots can capture the Noxibots so you can turn them in for cash.
- What else should they do to help the player?
- Use the Model Magic to show us how you would change their look.